

EuroPAR 2016 | ROME Workshop

Exploring Task Parallelism for Heterogeneous Systems Using Multicore Task Management API

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³ Hypnolords Gbr

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Introduction

Current Trends in Embedded Systems

Embedded systems are everywhere:

- Industrial automation
- Energy production and distribution
- Healthcare / medical imaging
- Transportation and traffic control
- Consumer electronics
- ...

Requirements and key characteristics:

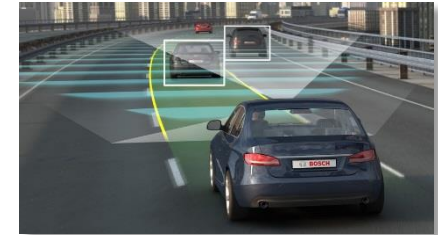
- Real-time capability (progress guarantees, nonblocking operations)
- Resource awareness (no dynamic memory allocation during operation)
- Portability / platform independence
- Energy efficiency
- Fine-grained control over hardware
- Heterogeneous systems
- ...

Industry 4.0



Source: Siemens

Autonomous driving



Source: Bosch

In-field data analytics



Source: Siemens

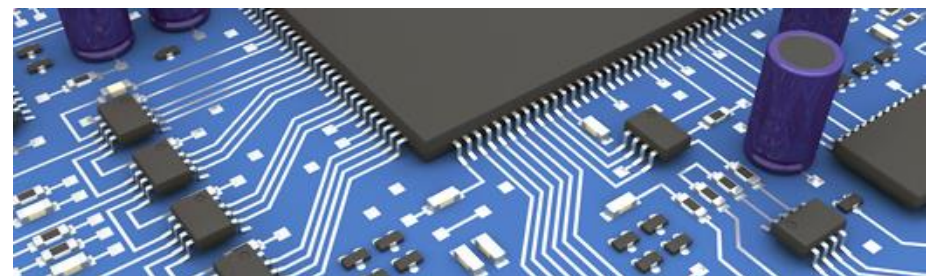
Augmented / virtual reality



Source: Siemens

⋮

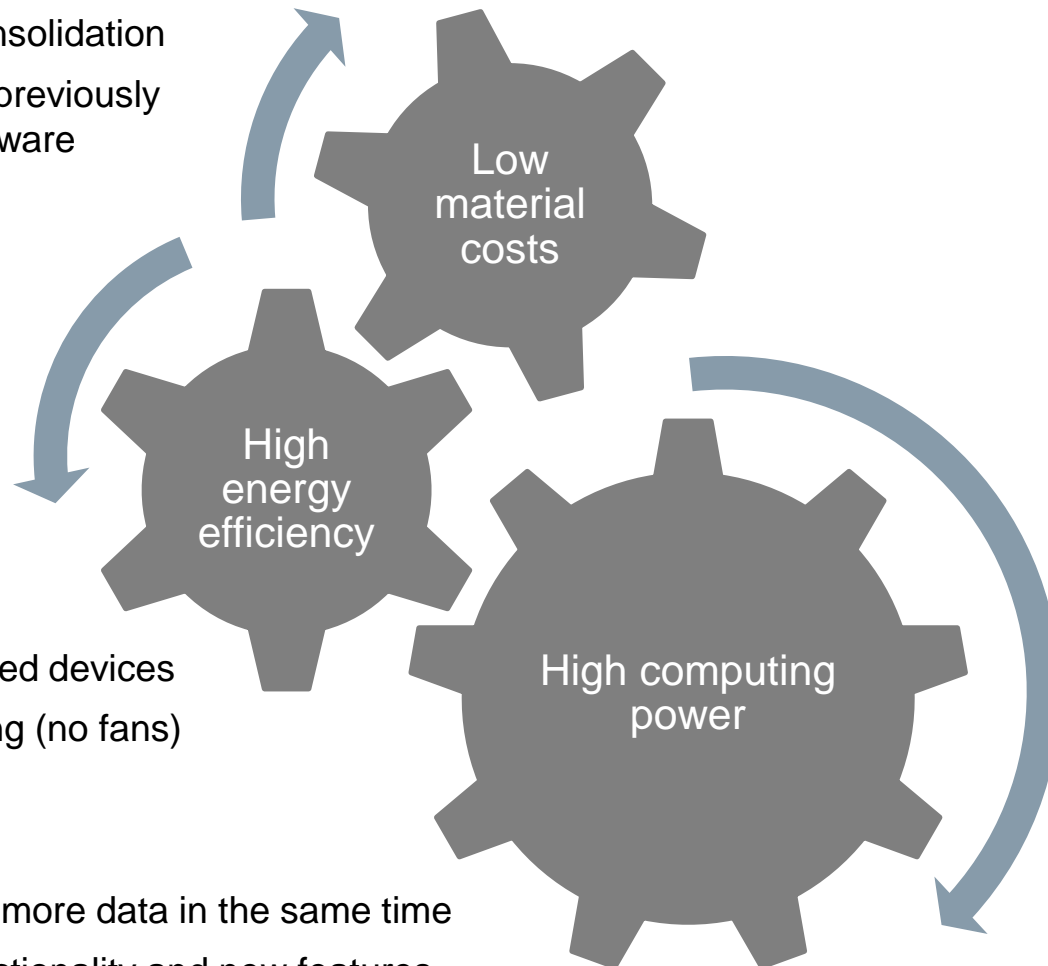
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Introduction

Benefits of Multi-/Manycore in Embedded Systems

- Functional consolidation
- Integration of previously separate hardware



- Battery-powered devices
 - Passive cooling (no fans)
-
- Processing of more data in the same time
 - Additional functionality and new features



Source: Siemens

Introduction

“In 2022, multicore will be everywhere.” (IEEE CS)



Open MPI



Microsoft

Parallel Patterns Library



Threading Building Blocks

Most frameworks for parallel programming target
desktop / server / HPC applications.

⇒ **Not suitable for embedded systems**



Top challenges for multicore (IEEE CS 2022 Report)¹

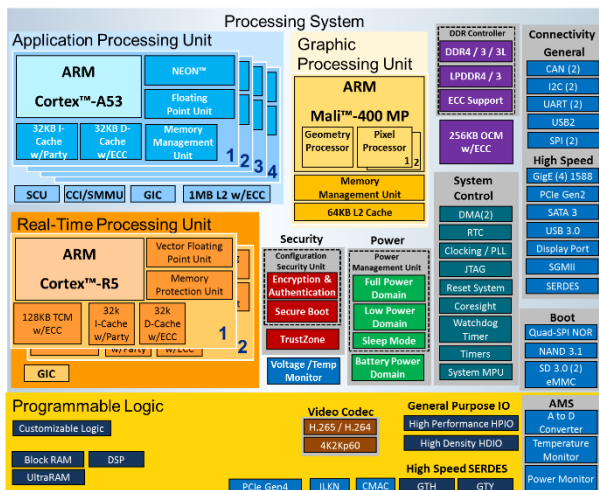
- Hard **real-time architectures** with local memory and their programming
- Low-power scalable **homogeneous** and **heterogeneous architectures**
- ...

¹ H. Alkhatib, P. Faraboschi, E. Frachtenberg, H. Kasahara, D. Lange, P. Laplante, A. Merchant, D. Milojevic, and K. Schwan. *IEEE CS 2022 Report*. IEEE Computer Society, 2014.
www.computer.org/cms/Computer.org/ComputingNow/2022Report.pdf

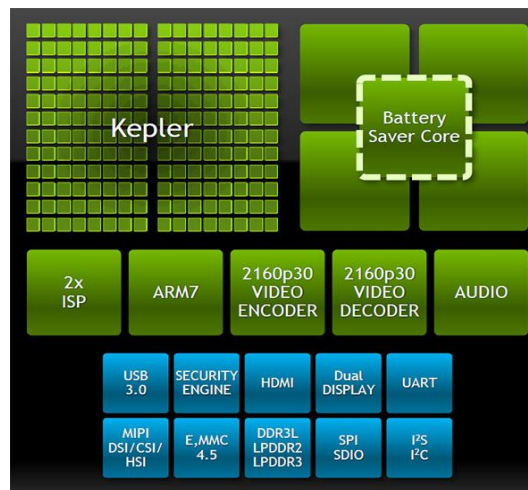
Introduction

Heterogeneous Systems

- Heterogeneous architectures provide **high performance at low power consumption** by incorporating **specialized processing units** to handle particular tasks.
- Processor manufacturers integrate **general purpose processors** together with **accelerators like GPUs and FPGAs** on the same chip.



Xilinx Zynq UltraScale MPSoC



Nvidia Tegra K1



Qualcomm Snapdragon 810

- ⇒ Increased complexity at silicon and system level
- ⇒ Proprietary interfaces and tool-chains
- ⇒ Long time-to-market, lack of portability

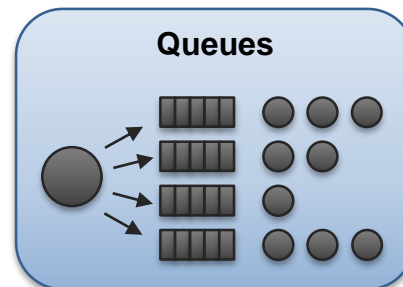
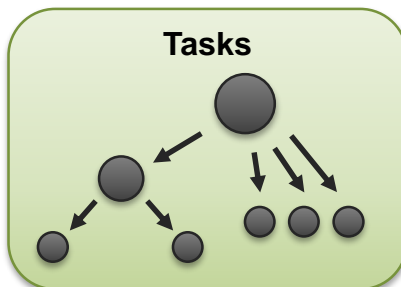
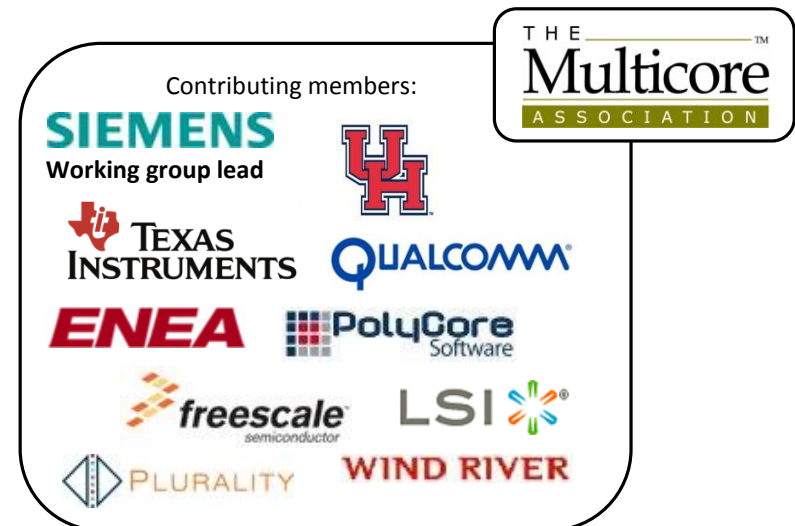
Programming Model

Multicore Task Management API (MTAPI)

The Multicore Association develops and promotes open specifications for multicore product development.

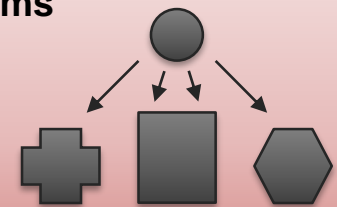
MTAPI

- **Standardized API** for task-parallel programming on a wide range of hardware architectures
- Developed and driven by practitioners of **market-leading companies**
- Part of Multicore-Association's **ecosystem** (MRAPI, MCAPI, SHIM, OpenAMP, ...)



Heterogeneous Systems

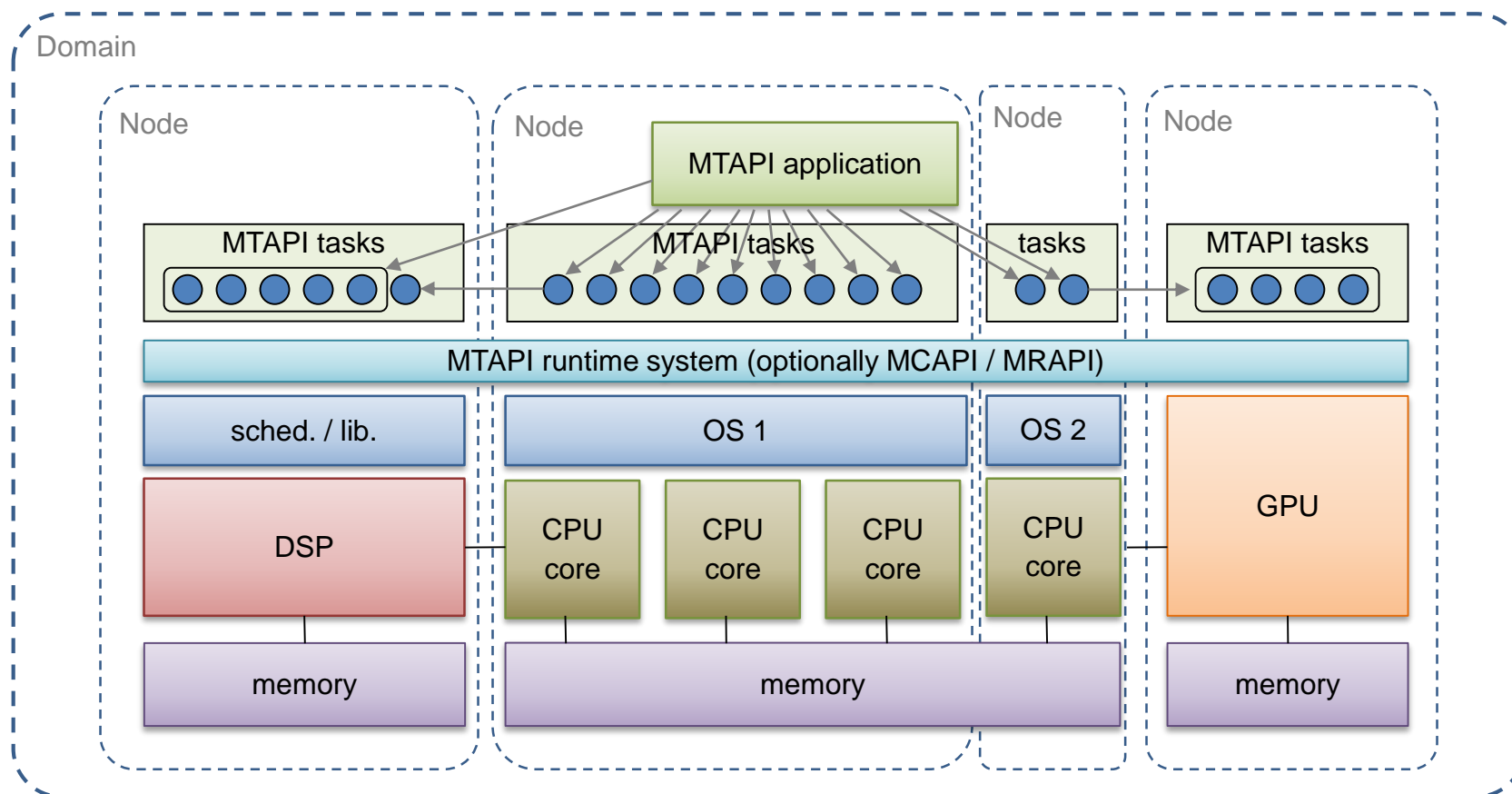
- Shared memory
- Distributed memory
- Different instruction set architectures



Programming Model

MTAPI for Heterogeneous Systems

Heterogeneous systems are modelled using MTAPI nodes and domains.

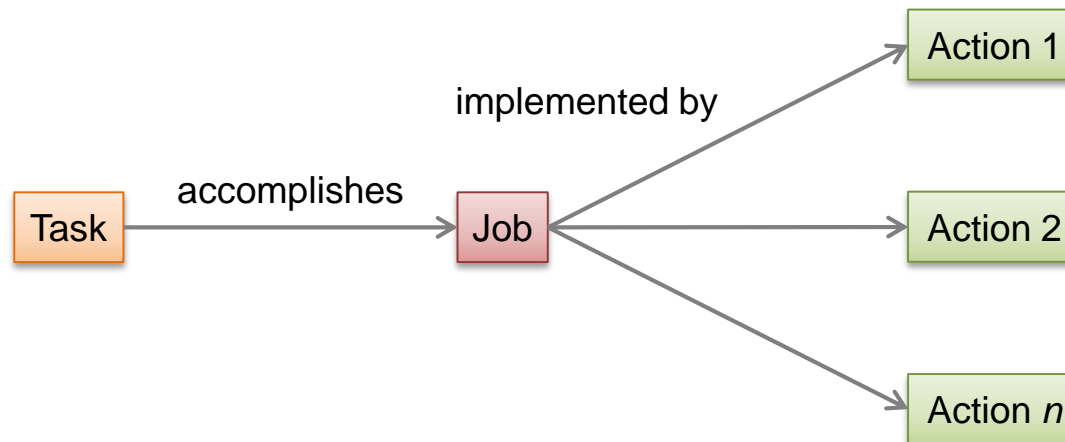


Programming Model

MTAPI Terms in a Nut Shell

MTAPI distinguishes between jobs, actions, and tasks:

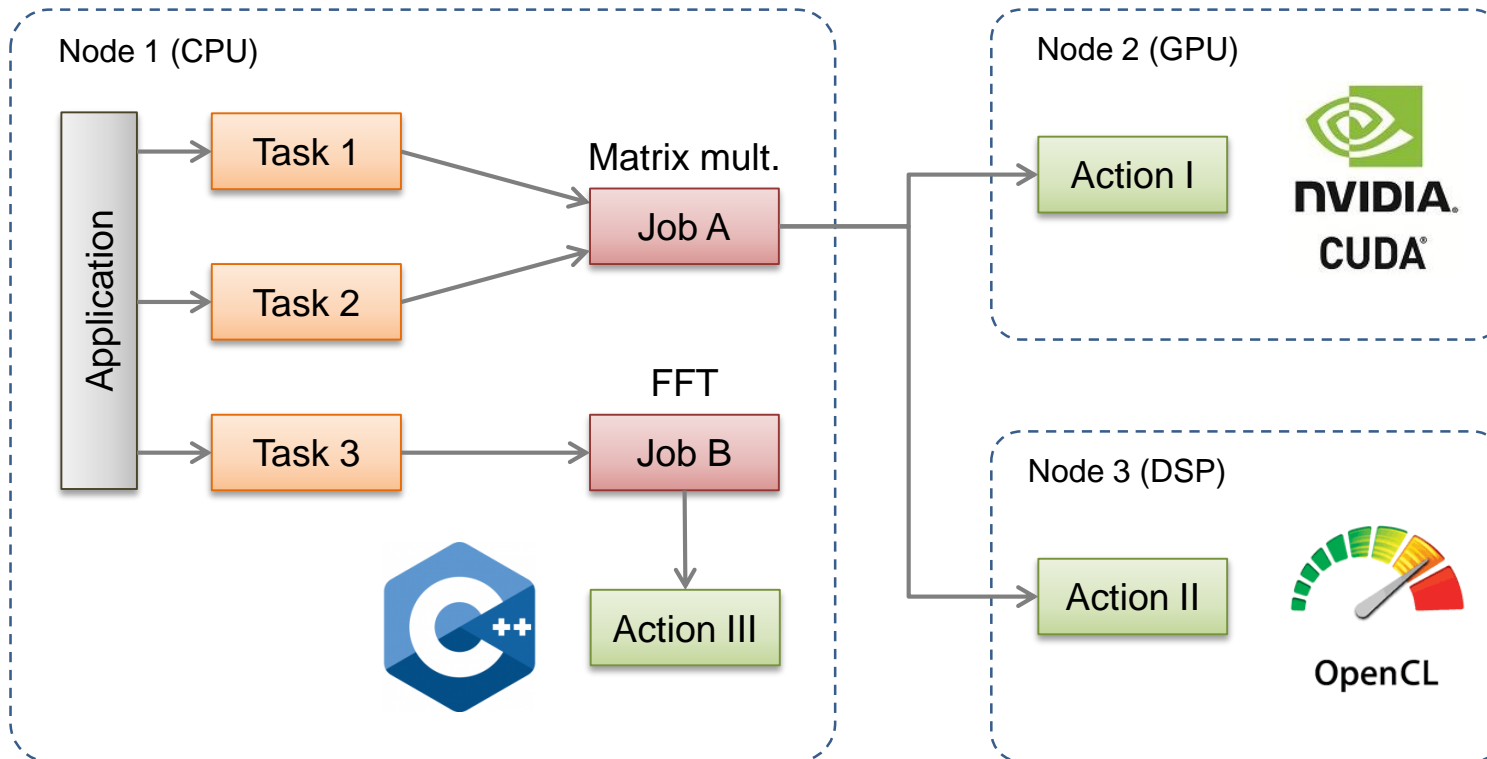
- **Job:** A piece of processing implemented by an action. Each job has a unique identifier.
- **Action:** Implementation of a job, may be hardware or software-defined.
- **Task:** Execution of a job resulting in the invocation of an action implementing the job associated with some data to be processed.



Programming Model

MTAPI for Heterogeneous Systems (cont.)

Example for the usage of MTAPI in heterogeneous systems:



Programming Model

MTAPI for Heterogeneous Systems (cont.)

Example with three MTAPl jobs

```
// Define actions
void Action_I(...) {CUDA_Kernel(arg->A, arg->B, arg->C, arg->n);}
void Action_II(...) {OpenCL_Kernel(arg->A, arg->B, arg->C, arg->n);}
void Action_III(...) {CPP_Kernel(arg->A, arg->B, arg->C, arg->n);}

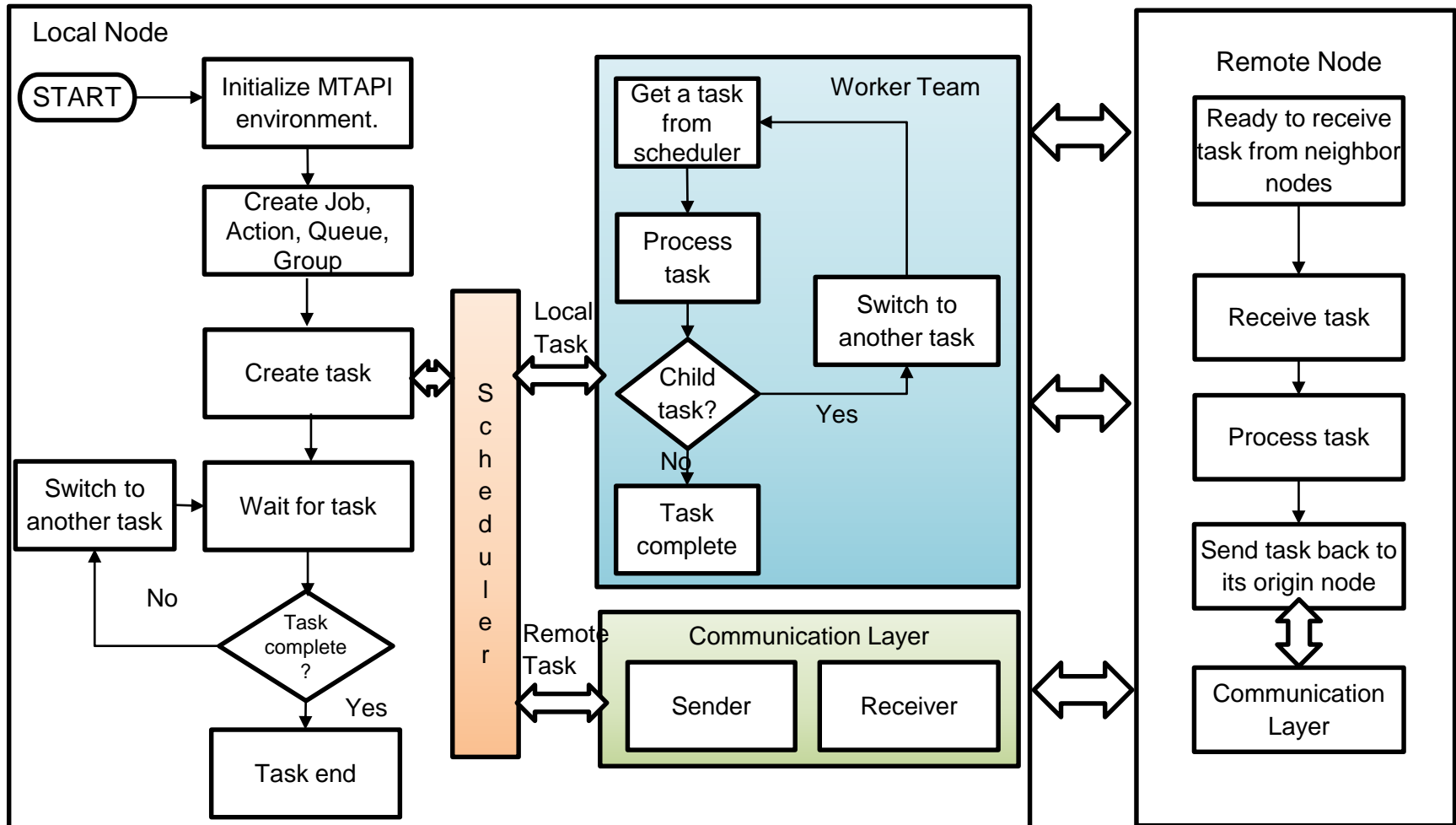
// Create actions and associate them with jobs
mtapi_action_create(JOB_A, Action_I, ...);
mtapi_action_create(JOB_A, Action_II, ...);
mtapi_action_create(JOB_B, Action_III, ...);

// Start tasks
mtapi_task_hdl_t task[3];
task[0] = mtapi_task_start(0, JOB_A, args0, ...);
task[1] = mtapi_task_start(0, JOB_A, args1, ...);
task[2] = mtapi_task_start(0, JOB_B, args2, ...);

// Wait for task completion
mtapi_task_wait(task[0], MTAPl_INFINITE, ...);
mtapi_task_wait(task[1], MTAPl_INFINITE, ...);
mtapi_task_wait(task[2], MTAPl_INFINITE, ...);
```

Implementation

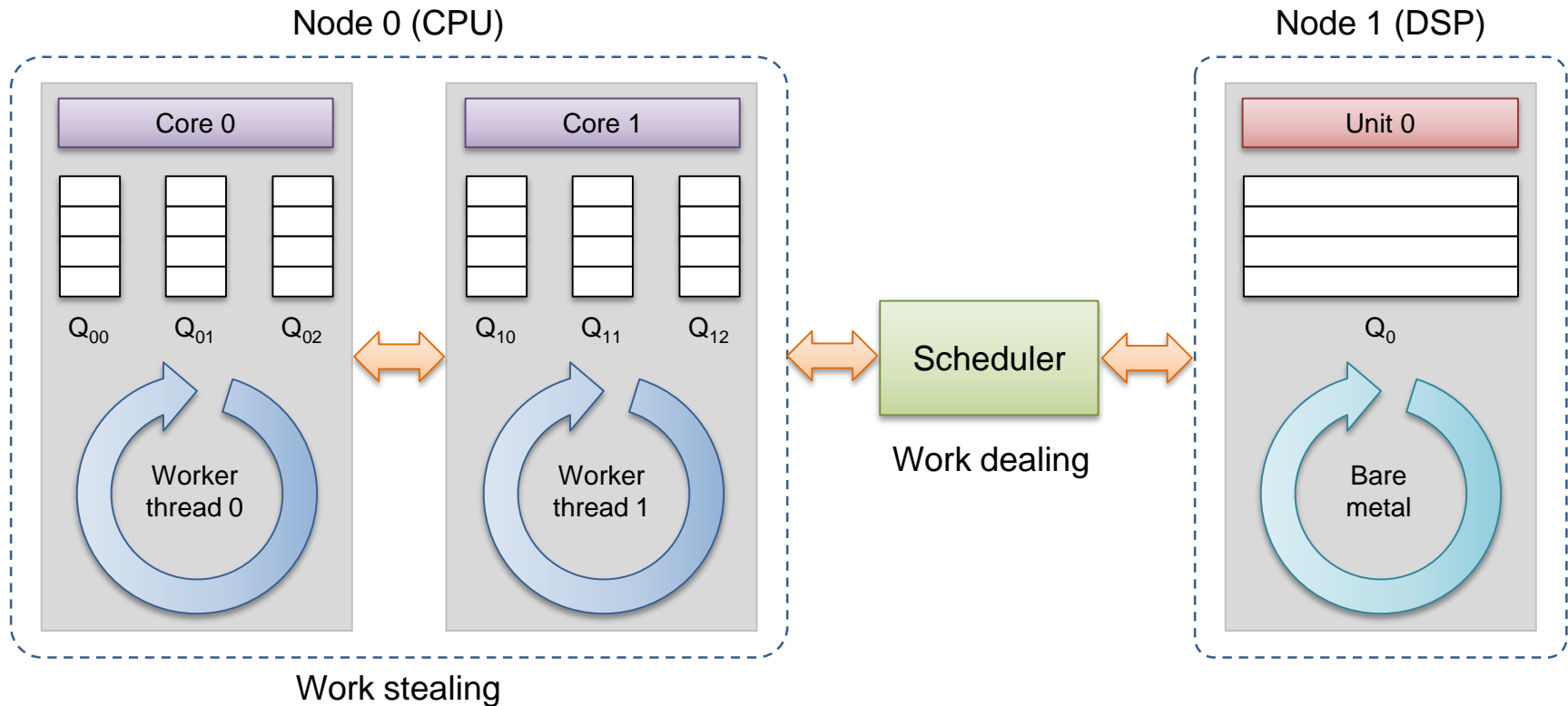
MTAPI Flow Chart



Implementation

MTAPI Scheduling

Example for scheduling MTAPI tasks in heterogeneous systems:

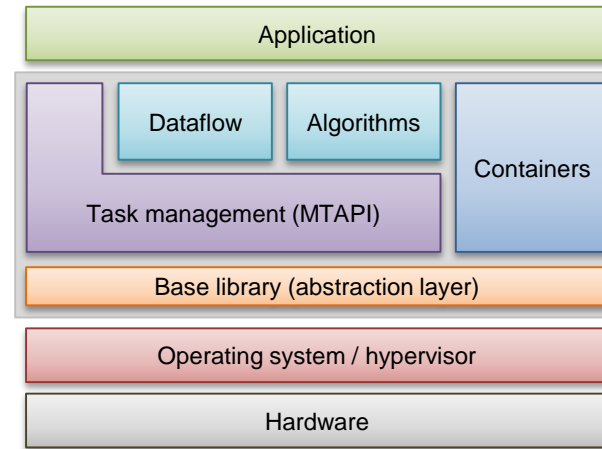


Performance Evaluation

MTAPI Implementations

Embedded Multicore Building Blocks (EMB²)¹

- Open source library and runtime platform for embedded multicore systems
- Easy parallelization of existing code using high-level patterns
- Real-time capability, resource awareness
- Fine-grained control over core usage (task priorities, affinities)
- Lock-/wait-free implementation



UH-MTAPI²

- MTAPI implementation developed at the Universities of Houston / Delaware
- Utilizes MCAPAPI for inter-node communication and MRAPAPI for resource management
- Has been used as runtime system for OpenMP programs



¹ <https://github.com/siemens/embb>

² https://github.com/MCPro2015/OpenMP_MCA_Project

Performance Evaluation Testbed and Benchmarks

Reference platform:

- NVIDIA Jetson TK1 development kit
- Tegra K1 SoC which contains
 - NVIDIA 4-Plus-1 Quad-Core ARM Cortex-A15 processor
 - Kepler GPU with 192 CUDA cores



Source: Nvidia

Compiler:

- GCC 4.8.4
- NVCC V6.5.30

Benchmarks:

- Rodinia: Accelerating Compute-Intensive Applications with Accelerators¹
- Barcelona OpenMP Task Suite (BOTS)²

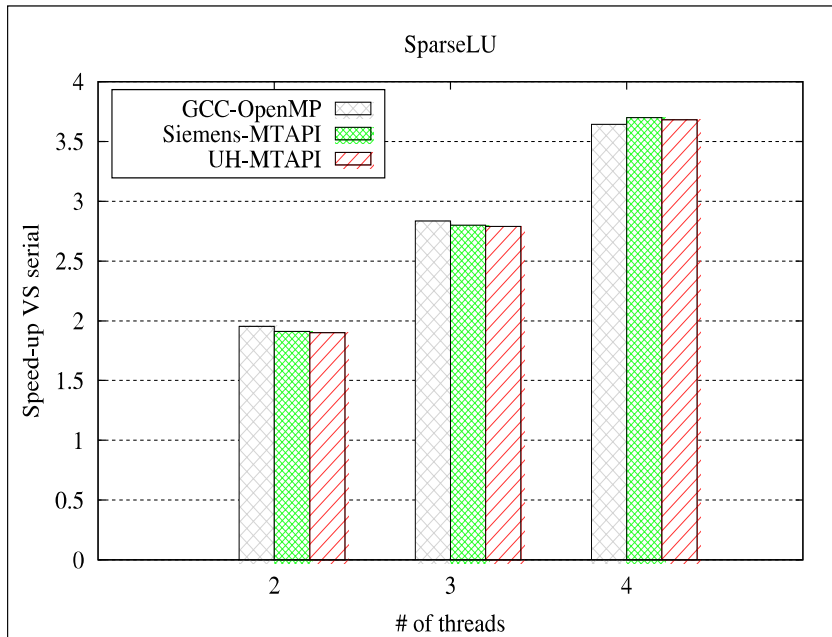
¹ https://www.cs.virginia.edu/~skadron/wiki/rodinia/index.php/Rodinia:Accelerating_Compute-Intensive_Applications_with_Accelerators

² <https://pm.bsc.es/projects/bots>

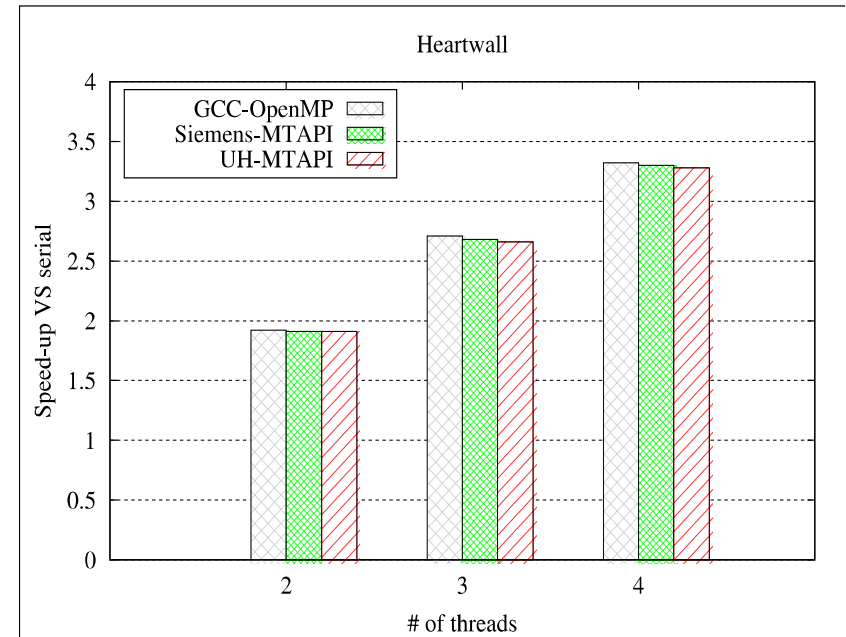
Performance Evaluation

SparseLU and Heartwall

Performance relative to sequential implementation:



(a) SparseLU benchmark



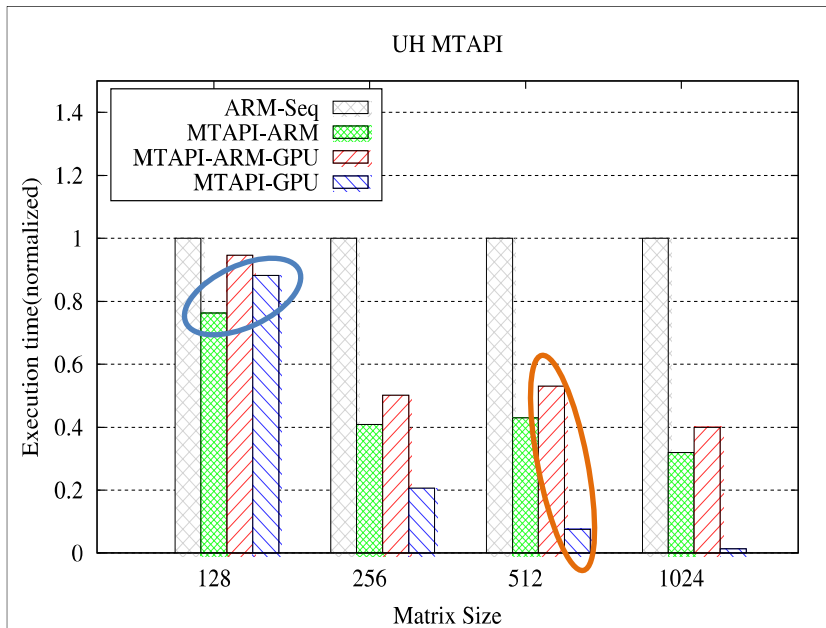
(b) Heartwall benchmark

- MTAPI implementations and OpenMP perform comparably well
- Heartwall benchmark does not scale linearly (memory bound)

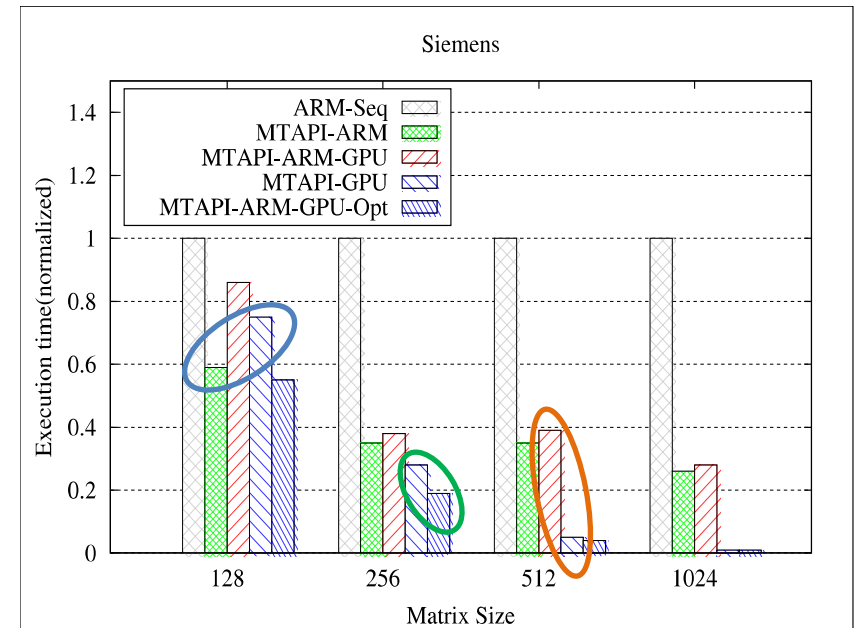
Performance Evaluation

Matrix Multiplication

Normalized execution times for UH-MTAPI and Siemens MTAPI (EMB²):



(a) UH-MTAPI



(b) Siemens MTAPI

- MTAPI-ARM faster than MTAPI-GPU for small matrices due to overhead for data copying ○
- MTAPI-GPU faster than MTAPI-ARM-GPU for larger matrices due to load imbalance ○
- MTAPI-ARM-GPU-Opt always fastest due to asynchronous transfers and variable block sizes ○

Summary and Outlook



- **Existing frameworks** for parallel programming often **not suitable for embedded systems**
- SW development for **heterogeneous systems-on-a-chip** (SoCs) challenging due to **proprietary interfaces / tools**
- MTAPI provides **standard API** for leveraging **task parallelism** on embedded devices with multicore processors
 - designed for homogeneous and heterogeneous systems
 - support for shared and distributed memory
 - can even be used bare metal (w/o OS)
 - may serve as a basis for higher level programming models
- Experimental results show **competitive performance**
- **Improved scheduling algorithms** for heterogeneous and real-time systems
- **Support for further accelerators** such as DSPs and FPGAs